

PWE3 Frame Relay

PWE3 IETF-52 December 12, 2001

<draft-bryant-pwe3-fr-encap-00.txt>
<draft-bryant-pwe3-fr-compare-00.txt>

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Questions

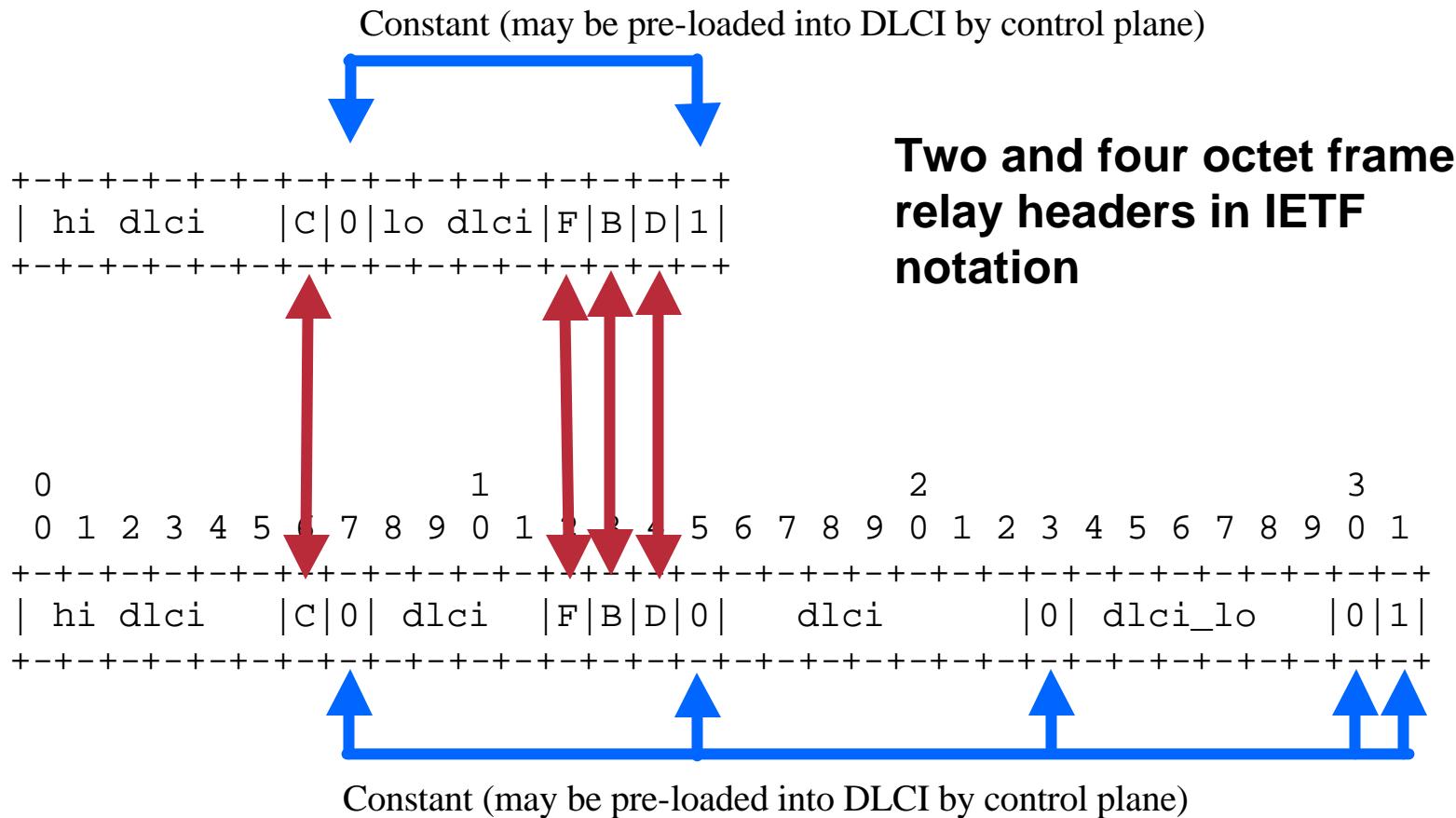
Two methods have been proposed for sending frame-relay PDUs over a pseudo-wire:

- <draft-martini-l2circuit-encap-mpls-04.txt> and
- <draft-kamapabhava-fr-pwe3-00.txt>.

These drafts beg two questions:

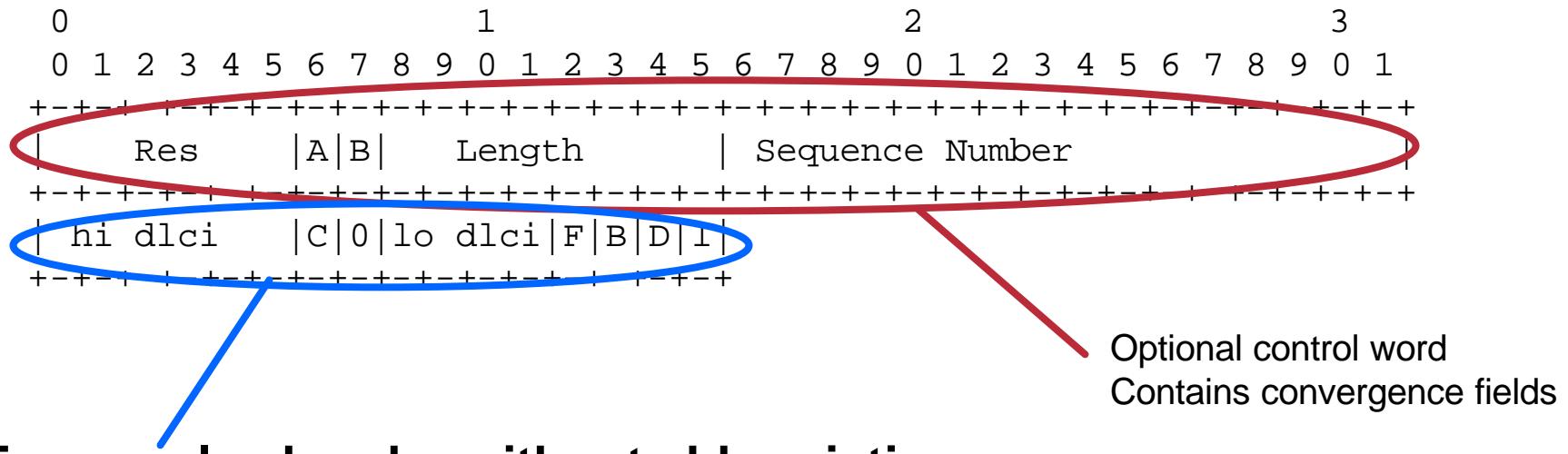
- **Why is a Frame Relay intermediate format needed?**
- **If it is needed, why make it hard for the implementers?**

Frame-relay header translation



Frame-relay header translation does not seem to benefit from an intermediate format.

Separate convergence and payload



Frame-relay header without abbreviation:

- Uses generic packet payload type
- Simple & efficient to implement
- Common approach with VLAN and other packet types over PW
- Separates transmission from translation
- Places FR semantics & changes outside PW

Cost = 0

FRoPW control word format

FRoPW header from <draft-kamapabhava-fr-pwe3-00.txt>

0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1		
0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1		
+-----+																							
Res P F B D C X Y		Length				Sequence Number																	
+-----+																							

0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	+									
0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	+									
+-----+																									
hi dlc						c 0 lo dlc		i F B D 1																	
+-----+																									

Cost = 14

Proposed change to follow Martini format

- The proposed Martini frame-relay control word format described in: <[draft-martini-l2circuit-encap-mpls-04.txt](#)> predates PWE3.
- The authors of <[draft-kamapabhava-fr-pwe3-00.txt](#)> have indicated that they will change their draft to conform to [draft-martini](#).

The Martini format is inefficient for software implementations.

Martini control word for Frame-relay

Frame-relay control word from <draft-martini-l2circuit-encap-mpls-04.txt>

0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1
0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1
+-----+																					
Rsvd		B F D C		Length						Sequence Number											
+-----+																					

0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5				
0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5				
+-----+																			
hi dlci		C 0 lo dlci		F B D 1															
+-----+																			

Cost = 32

Frame Relay optimised CW

2 Octet Frame Relay Header

```
+-----+-----+-----+-----+-----+-----+-----+-----+-----+  
| hi dlc1 |C|0|lo dlc1|F|B|D|1|  
+-----+-----+-----+-----+-----+-----+-----+-----+
```



```

+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+
| length      |C|X|X|X|X|X|F|B|D|X|           Sequence Number      |
+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+

```

Normally Zero



4 Octet Frame Relay Header

Control word from <draft-bryant-pwe3-fr-encap-00.txt>

Cost = 6/12

Recommendations

- **Send frame-relay packets transparently and unchanged.**
- **If we must use an intermediate type, use a frame-relay efficient format.**