

# **PWE3 Protocol Layering**

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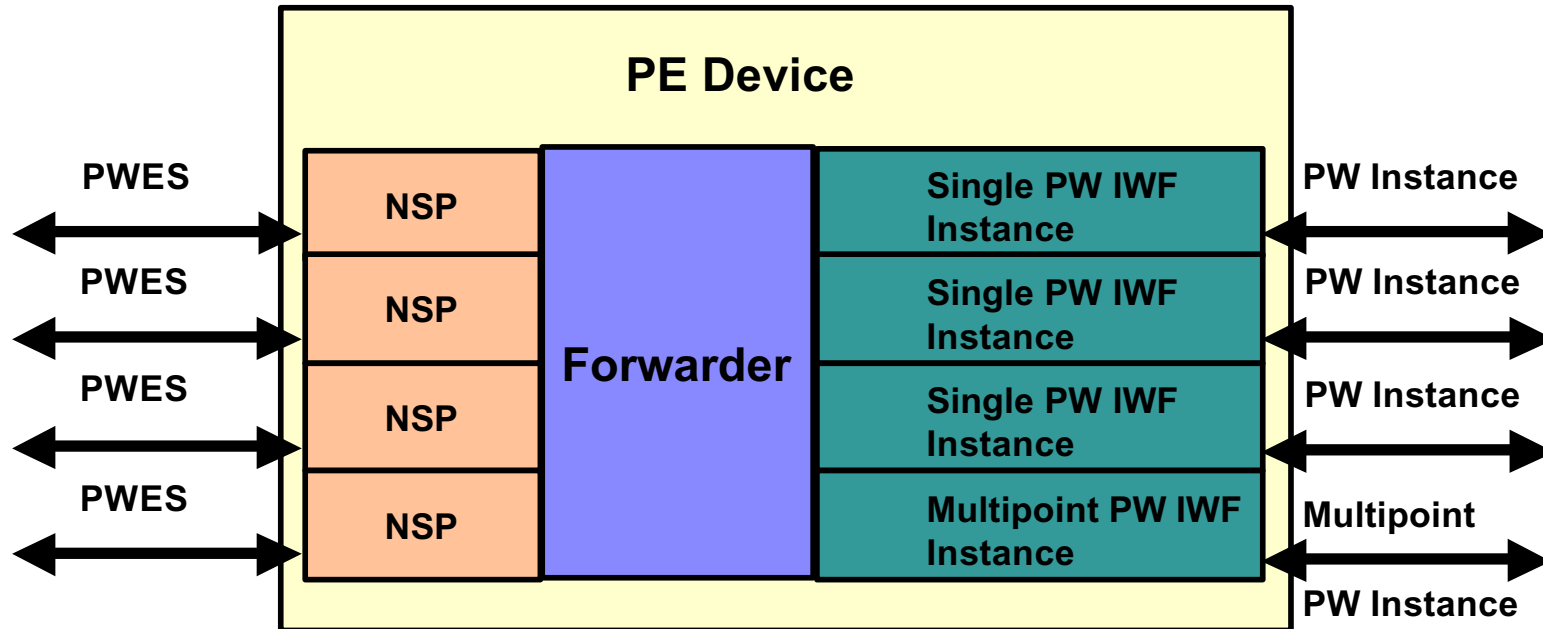
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# Forwarder

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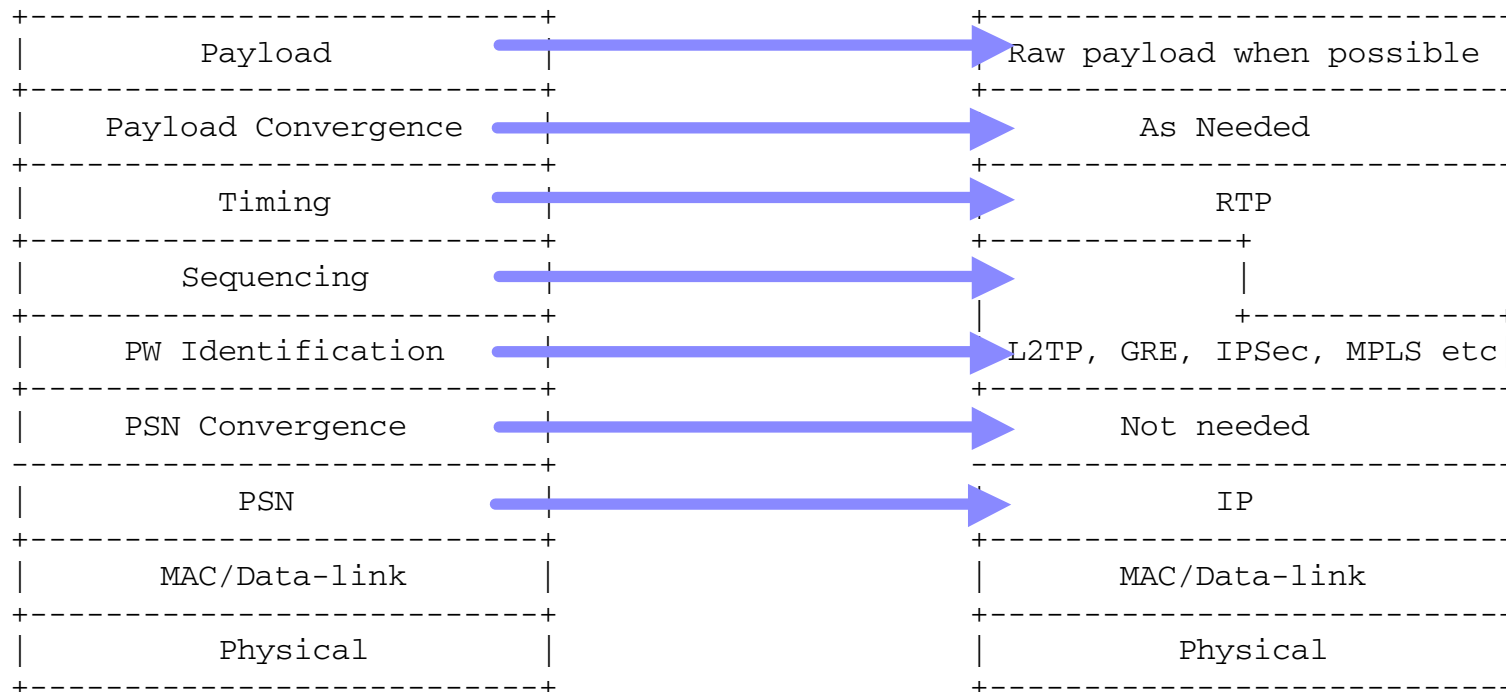
Forwarder introduced at request of PPVPN

# PSN Stacks

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- **Should the PSN stack diagrams Fig10 and Fig 11 be retained in the text, or should they be relegated to appendices (follows from question to list)?**
- **Is the MPLS CW sufficiently generic for this text (it hails from Martini, but does not specify bit allocations or sizes)?**

# IP PSN



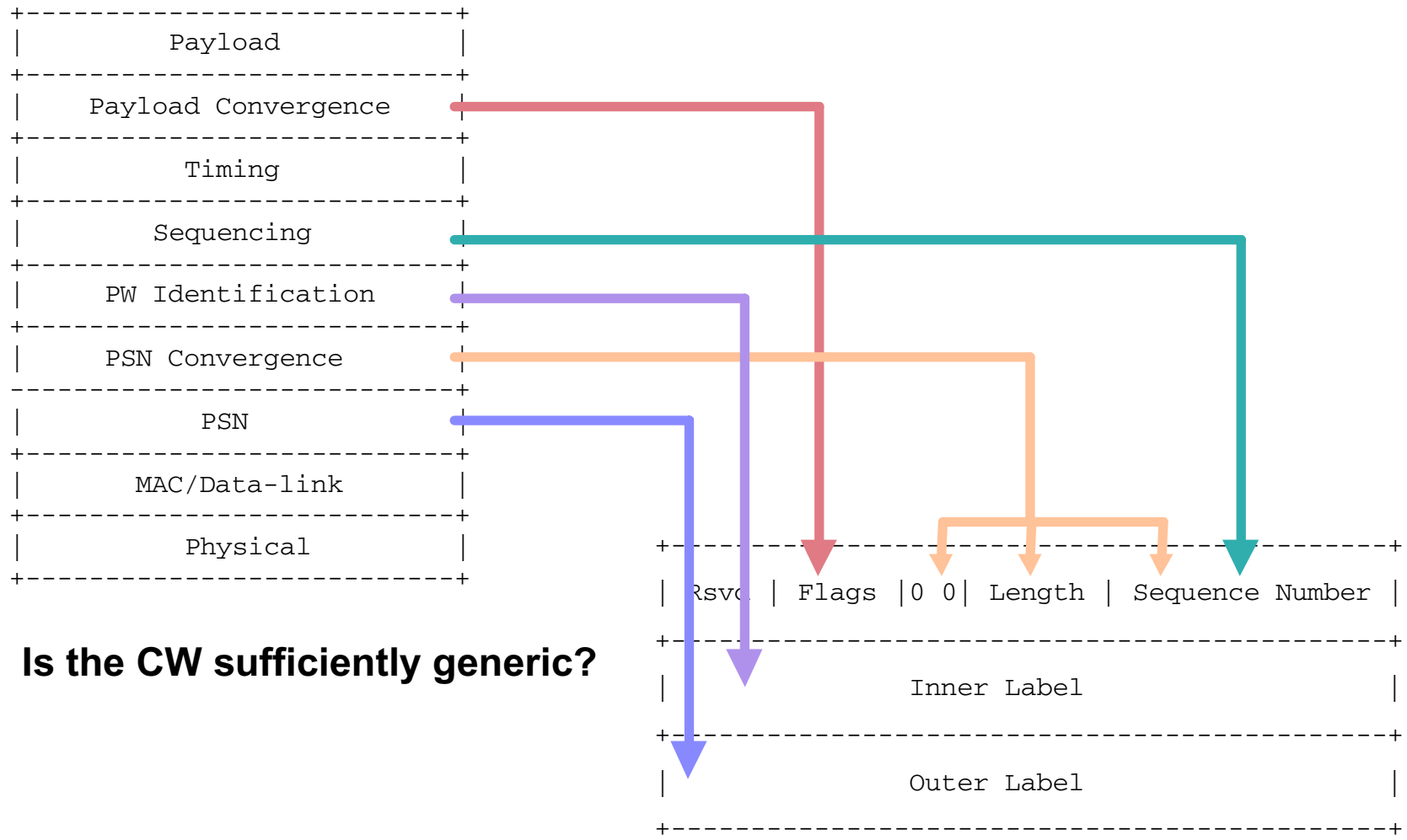
**Do we need to retain GRE and IPSEC as tunnel types?**

**Is anyone using/planning to use them for PW?**

**Can they be dropped from the PW design?**

**(Note that L2TP and GRE/MPLS could run over IPSec with no impact on the PW)**

# MPLS PSN



# Fragmentation

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**Fragmentation section will be updated to  
harmonise with**

**<draft-malis-pwe3-fragmentation-00.txt>**

# TDM and Cell

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- **Payload Type section (3.3) could use some help from the TDM, SONET and Cell teams. (TDM Requirements?)**
- **Document could also do with some oversight by an MPEG/DVB expert.**

# Terminology

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**Many of the PWE3 documents include a terminology section, and none of them agree on terms. Options:**

**One of the architecture docs contains the master copy and other docs only define terms that are unique to their scope PWE3.**

**A separate terminology draft is written and all other documents remove non-unique terms.**

**What should we do?**



# Framework

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**There is a high degree of overlap between the framework document and the protocol layering document.**

## **Options:**

- 1) Framework folded into PLD.**
- 2) Framework references PLD and deletes overlapping text unless needed to clarify a point.**

# Work Dependencies

